

# git Tutorial

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Based on talk by Emanuele Olivetti [https://github.com/emanuele/introduction\\_to\\_Git](https://github.com/emanuele/introduction_to_Git)



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# Motivation to use Version Control

## Problem 1

“Help! my code worked yesterday, but I can’t recall what I changed.”

- ▶ track modifications
- ▶ access old version

## Problem 2

“We would like to work together, but we don’t know how!”

- ▶ concurrent editing
- ▶ merging
- ▶ development versions

# Outline

## Introduction

## Single developer + local repository

Demo/Exercise: single+local

## Intermezzo: Branches

## Multiple developers + remote central repository

Demo/Exercise: multi+remote/central

## Behind the Scenes

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## Behind the Scenes

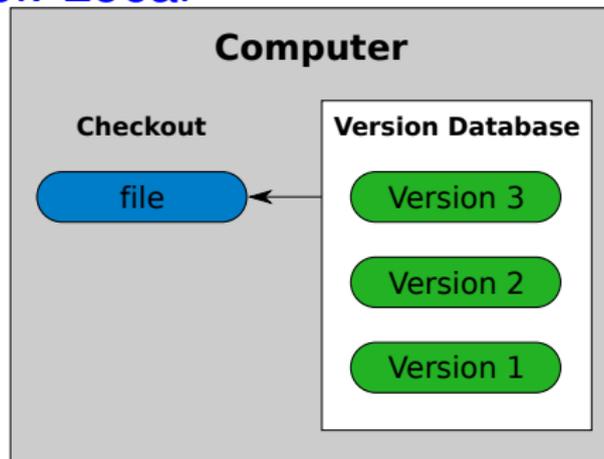
# Uses for git

“*Version control* is a system that records changes to a file or set of files over time so that you can recall specific versions later.”

– <https://git-scm.com/book>

- ▶ checkpoints/backups/releases
- ▶ document developer effort
- ▶ collaboration across the globe
- ▶ for anything that's text
  - ▶ code
  - ▶ thesis/papers
  - ▶ system config files ([vcsh](#), [etckeeper](#))

## Version Control: Local

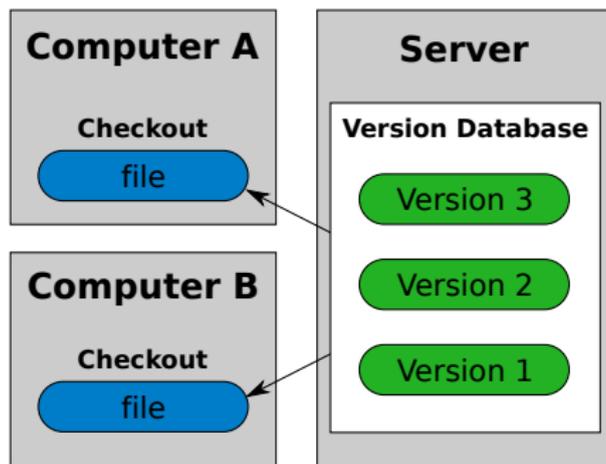


`checkout` working directory

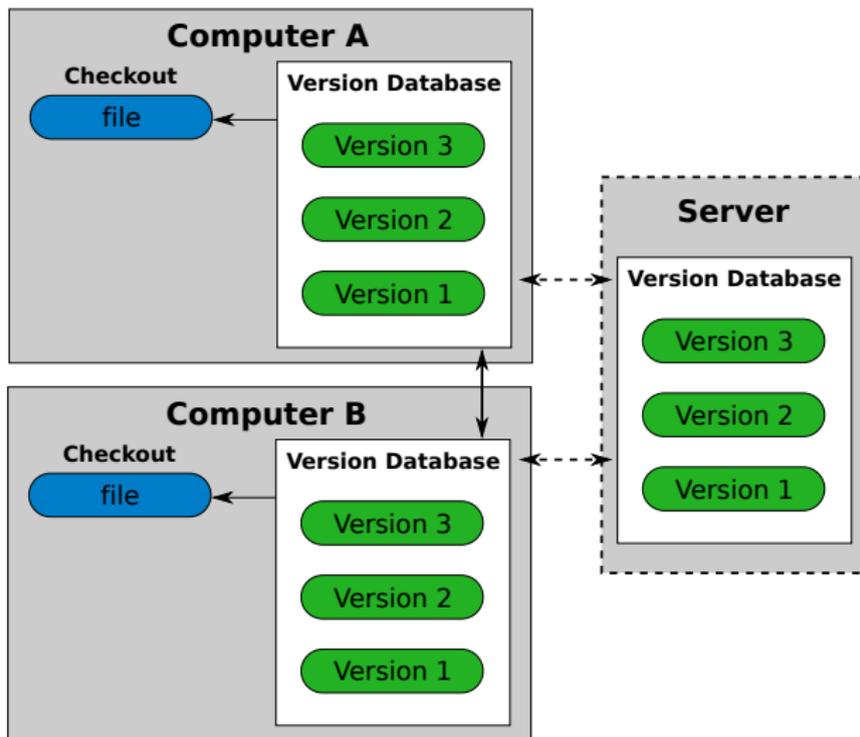
`version database` repository

There is always only one version of a file present in the working directory. Version Control allows you to change that file to different versions stored in the repository.

# Version Control: Central



# Version Control: Distributed



## git: Help

```
usage: git [...]
       <command> [<args>]
```

These are common Git commands used in various situations:

[...]

'git help -a' and 'git help -g' list available subcommands and some concept guides. See 'git help <command>' or 'git help <concept>' to read about a specific subcommand or concept.

## The Glossary

`git help glossary`  
explains many terms that might be puzzling to new users.

## git: Introduce yourself

```
git config --global user.name "Nicola Chiapolini"
```

```
git config --global user.email "nchiapol@physik.uzh.ch"
```

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Introduction

**Single developer + local repository**

Demo/Exercise: single+local

Intermezzo: Branches

**Multiple developers + remote central repository**

Demo/Exercise: multi+remote/central

Behind the Scenes

## single+local: Init

```
git init
```

- ▶ Creates an empty git repository with one branch
  - ▶ a branch stores a line of development (see next section)
  - ▶ default branch is called `master`
- ▶ Creates the git directory: `.git/`
- ▶ Your prompt may change.  
(If you added `${__git_ps1}`)

**working  
directory**

**staging  
area**

**master**

- ▶ does not change your files

## single+local: Init

```
git init
```

- ▶ Creates an empty git repository with one branch
  - ▶ a branch stores a line of development (see next section)
  - ▶ default branch is called `master`
- ▶ Creates the git directory: `.git/`
- ▶ Your prompt may change.  
(If you added `${__git_ps1}`)

**working  
directory**

**staging  
area**

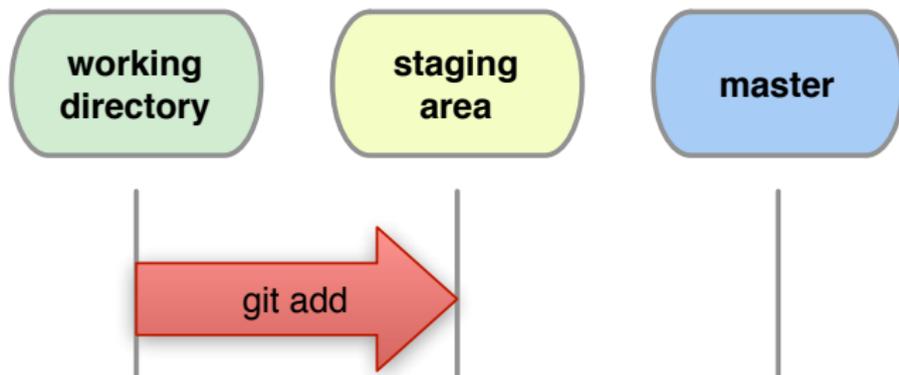
**master**

- ▶ **does not change your files**

## single+local: Add

```
git add file1 [file2 ...]
```

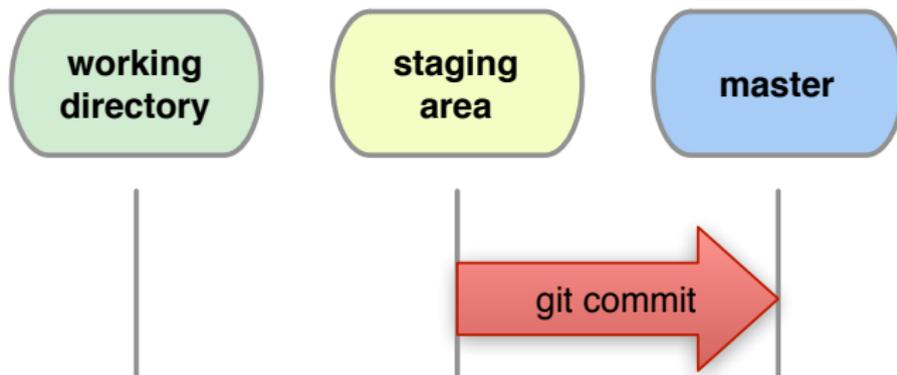
- ▶ Adds new files to be tracked by git
- ▶ Adds changes from working dir for next commit (**Confusion!**)
- ▶ DOES NOT add info on file permissions other than *exec/noexec*
- ▶ DOES NOT add directories *per se*.



## single+local: Commit

```
git commit [-m "Commit message."]
```

Records changes from the staging area to master.

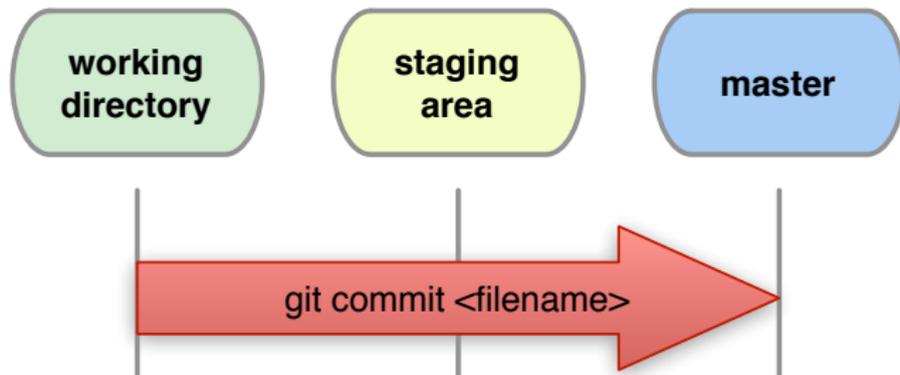


Config Tip: `git config [-global] core.editor "/usr/bin/kate"`

## single+local: Direct Commit

```
git commit file1 file2 [-m "Commit message."]
```

Records all changes of `file1`, `file2` from working dir and staging area to master.



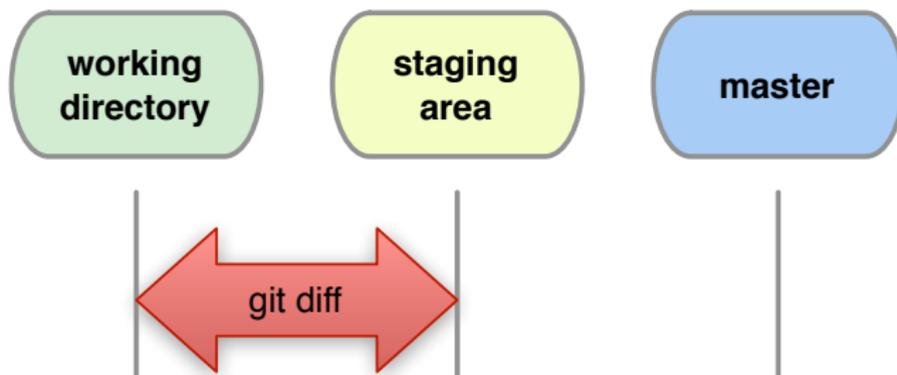
```
git commit -a[m "Commit message."]
```

Records all changes in working dir and staging area. *Be Careful!*

## single+local: Diff

```
git diff [filename|...]
```

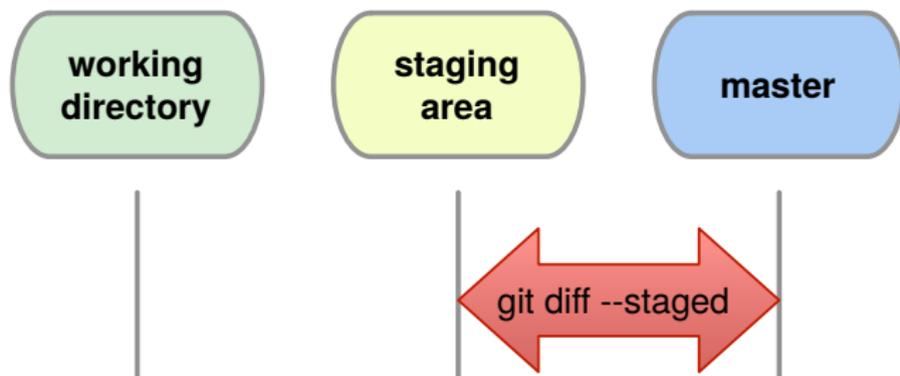
Shows changes between *working directory* and *staging area*



## single+local: Diff Staged

How do I see what is staged?

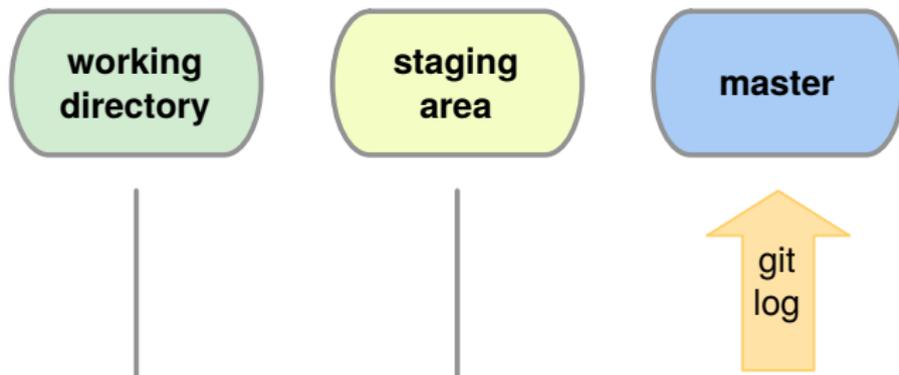
`git diff --staged` shows differences between staging area and last commit.



## single+local: Commit History

```
git log [--oneline] [--patch] [--graph] [file|branch]
```

Shows the history of a file or branch.

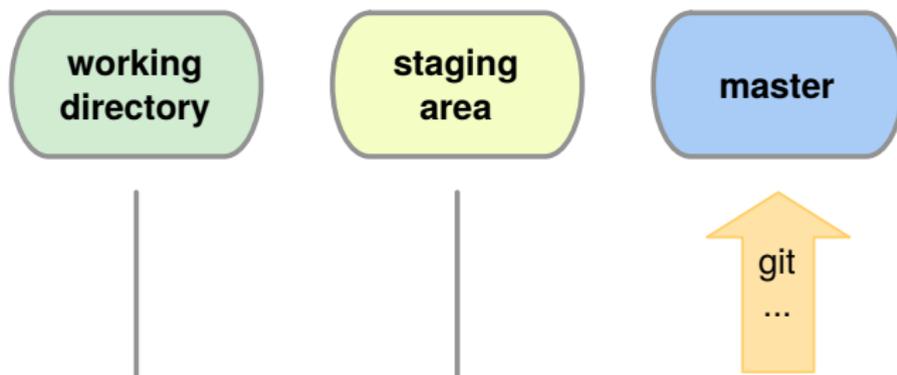


Config Tip: `git config [-global] log.date "iso"`

## single+local: Old Changes

```
git diff <commit A> <commit B>  
git show <commit>
```

Shows the changes stored in commits.



# single+local: Graphic Logs

qgit (or gitg or ...)

GUI to browse the git repository.

The screenshot shows the qgit interface. On the left is a graphical commit graph with colored lines representing branches and nodes. The main area displays commit details for SHA1 ID 9f793d2c77ec5818679e4747c554d9333cecf476. The commit message is "[PATCH] USB: fix ub issues". The commit was authored by Pete Zaitcev on 2005-06-06 and committed by Greg Kroah-Hartman on 2005-06-09. The commit description explains that it smoothes two imperfections: increasing the number of LUNs per device from 4 to 9 and replacing a delay with msleep in a probing routine. The commit is signed-off by Pete Zaitcev and Greg Kroah-Hartman. On the right, a file browser shows "All files" and "drivers/block/ub.c".

```

merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/g...
Merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/g...
[PATCH] USB: ftdi_sio: avoid losing received data in tty-...
[PATCH] USB: fix ub issues
[PATCH] PCI Hotplug: fix CPCI reference counting bug
[IA64] Fix race condition in the rt_sigprocmask fastcall
Merge master.kernel.org:/home/rmk/linux-2.6-arm
[PATCH] sg traverse fix for __atapi_pio_bytes()
[PATCH] sata_sil: Fix FIFO PCI Bus Arbitration kernel oo...
[PATCH] ARM: Remove zero-byte sized file
Merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/dave...
[PKT_SCHED]: Fix numeric comparison in meta ematch
Linus Torvalds <torvalds@ppc970.osdl.org>
Linus Torvalds <torvalds@ppc970.osdl.org>
Ian Abbott <abbotti@mev.co.uk>
Pete Zaitcev <zaitcev@redhat.com>
Scott Murray <scottm@somanetworks.com>
Christoph Lameter <clameter@sgi.com>
Linus Torvalds <torvalds@ppc970.osdl.org>
Albert Lee <albertcc@tw.ibm.com>
Jens Axboe <axboe@suse.de>
Russell King <rmk@dyn-b7.arm.linux.org.uk>
Linus Torvalds <torvalds@ppc970.osdl.org>
Thomas Graf <tgraf@suug.ch>

SHA1 ID: 9f793d2c77ec5818679e4747c554d9333cecf476 Find Ex

Author: Pete Zaitcev <zaitcev@redhat.com> 2005-06-06 14:54:59
Committer: Greg Kroah-Hartman <gregkh@suse.de> 2005-06-09 02:38:11

[PATCH] USB: fix ub issues

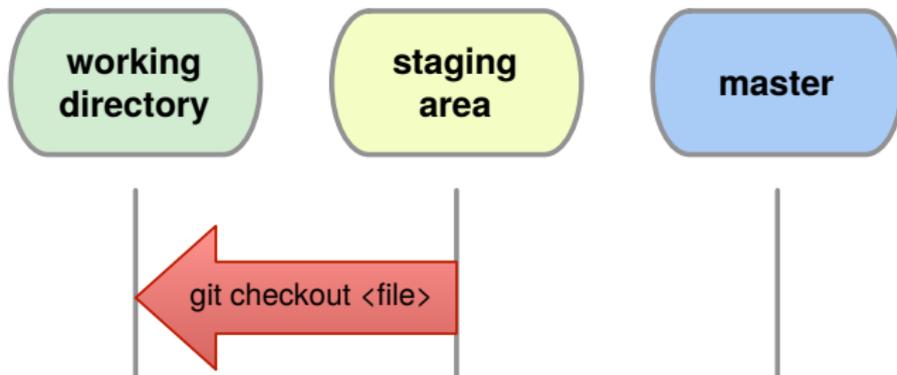
This smoothes two imperfections:
- Increase number of LUNs per device from 4 to 9. The best solution
  would be to remove this limit altogether, but that has to wait until
  the time when more than 26 hosts are allowed.
- Replace mdelay with msleep in a probing routine.

Signed-off-by: Pete Zaitcev <zaitcev@yahoo.com>
Signed-off-by: Greg Kroah-Hartman <gregkh@suse.de>

All files
drivers/block/ub.c
  
```

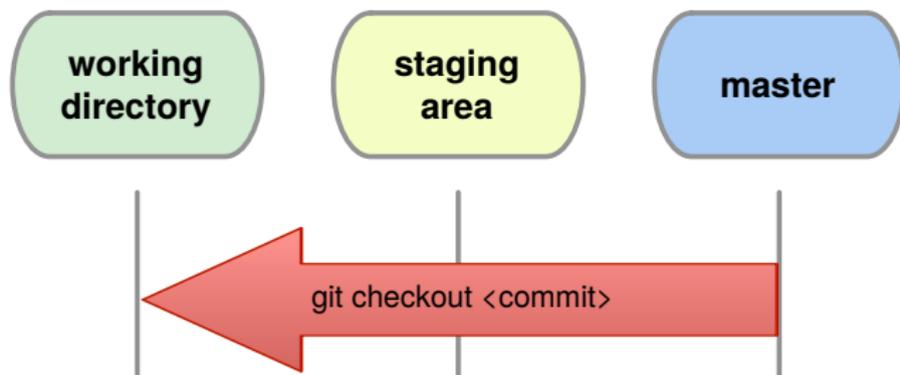
## single+local: Changing Version

```
git checkout <file|commit>
```



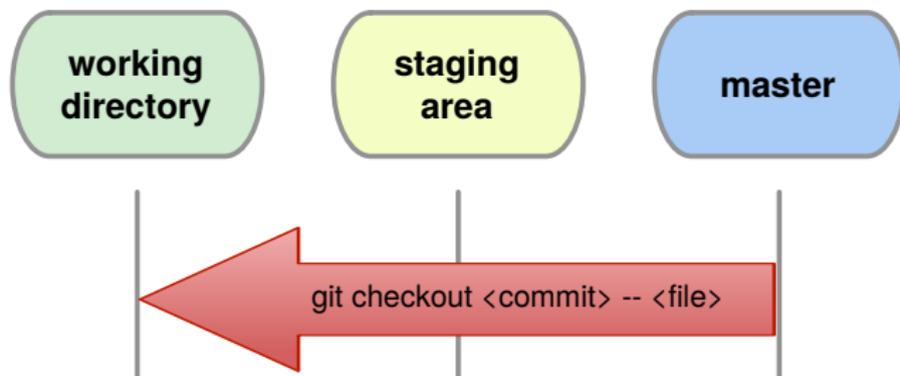
## single+local: Changing Version

```
git checkout <file|commit>
```



## single+local: Changing Version

```
git checkout <commit> -- <file>
```



**Warning:** The old file is immediately staged for the next commit.

## single+local: (Re)move.

**Warning:** whenever you want to *remove*, *move* or *rename* a tracked file use git:

```
git rm <filename>
```

```
git mv <oldname> <newname>
```

Remember to `commit` these changes!

```
git commit -m "File (re)moved."
```

# Outline

Introduction

**Single developer + local repository**

Demo/Exercise: single+local

Intermezzo: Branches

Multiple developers + remote central repository

Demo/Exercise: multi+remote/central

Behind the Scenes

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**Intermezzo: Branches**

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Behind the Scenes

## Branches: Active Lines of Development

- ▶ So far: linear history stored in `master` branch
- ▶ could work on several branches in parallel
- ▶ separate version of each file in each branch

```
* 9bce (HEAD -> master) bugfix
| * af63 (binary) optimize
| * b1f4 add documentation
* | 4c48 increase search space
| * d458 use binary search
|/
* 1209 brute force search
* f96f initial commit
```

### Why

- ▶ Develop new features without breaking the running version
- ▶ Test different ideas starting from the same base
- ▶ Synchronise with a remote server (see next section)

## Branches: Common Commands

Create a new branch `git branch <branch-name>`

Switch to a different branch `git checkout <branch-name>`

Create + switch in one go `git checkout -b <branch-name>`

List branches `git branch [--list] [-a]`

Integrate changes `git merge <branch-name>`  
includes all changes from `branch-name`  
into the currently checked-out branch

Delete a branch `git branch -d <branch-name>`

**Note:** Normal git commands only affect the branch currently checked out.

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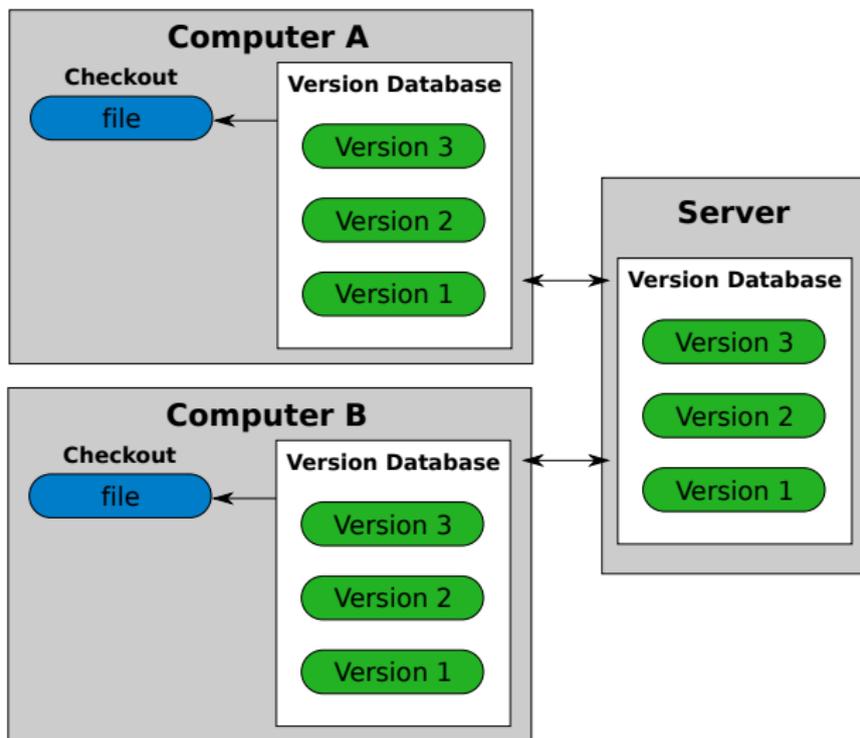
Intermezzo: Branches

Multiple developers + remote central repository

Demo/Exercise: multi+remote/central

Behind the Scenes

# multi+remote/central: Setup

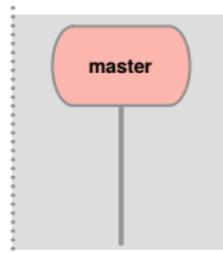


## multi+remote/central: Clone

```
git clone <URL>
```

Creates **two** local copies of the **whole** remote branch.

**Remote (Server)**



**Version Database**

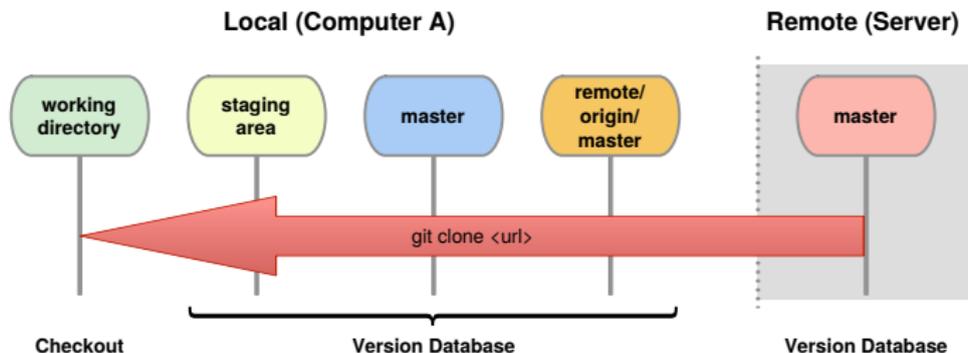
### Hint

`git remote -v` shows **name** and URL of the remote repository.

## multi+remote/central: Clone

```
git clone <URL>
```

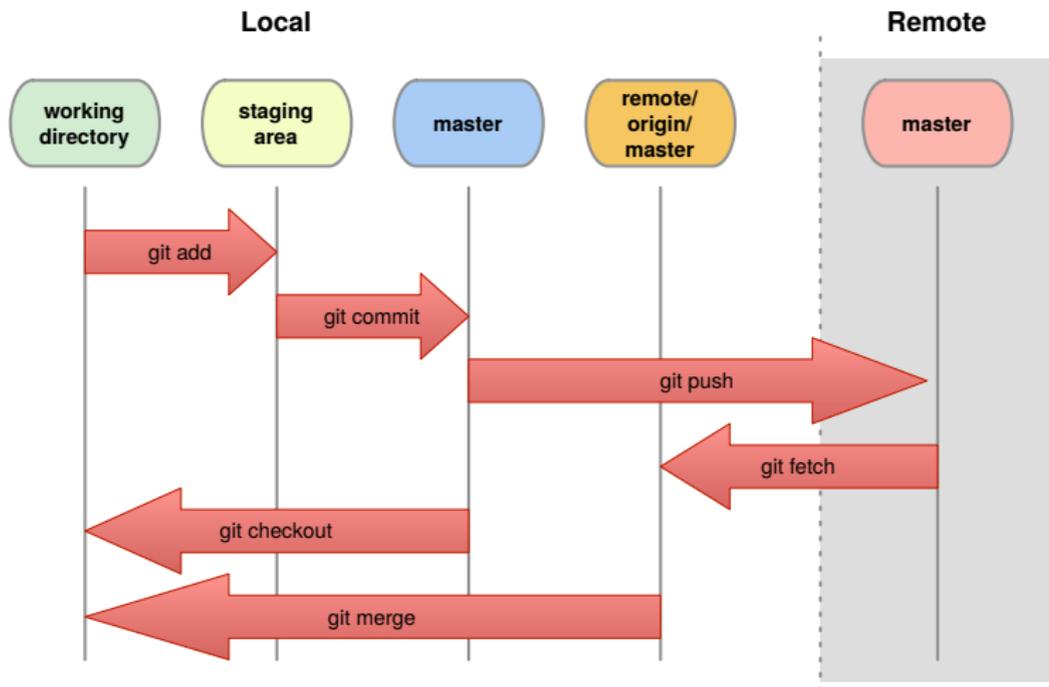
Creates **two** local copies of the **whole** remote branch.



### Hint

`git remote -v` shows **name** and URL of the remote repository.

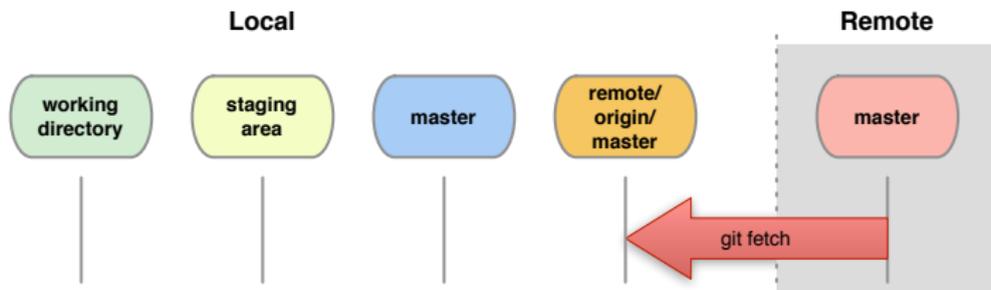
## multi+remote/central: Commands



## multi+remote/central: Fetch

```
git fetch
```

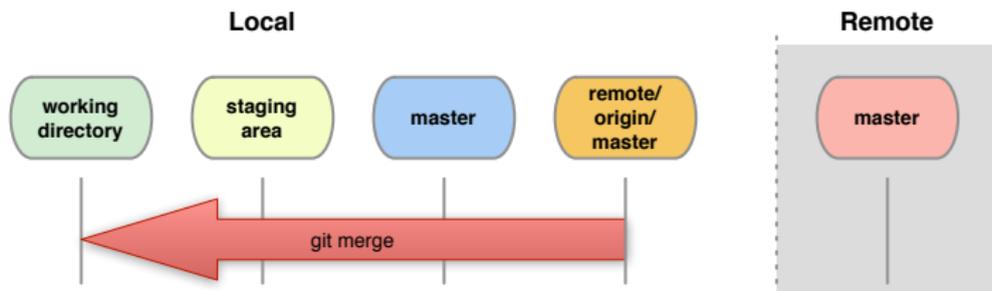
- ▶ Updates origin master from remote master
- ▶ local master, staging area and working dir not changed



## multi+remote/central: Merge

```
git merge
```

- ▶ combines changes from both sources
- ▶ **Warning**: can generate *conflicts*!



```
git fetch + git merge = git pull
```

## multi+remote/central: Conflicts

### Conflict!

```
...
<<<<<<< yours:sample.txt
Conflict resolution is hard;
let's go shopping.
=====
Git makes conflict resolution easy.
>>>>>>> theirs:sample.txt
...
```

## multi+remote/central: Resolving Conflicts

1. See where conflicts are:

```
git diff
```

2. Edit conflicting lines.

3. Add changes to the staging area:

```
git add file1 [...]
```

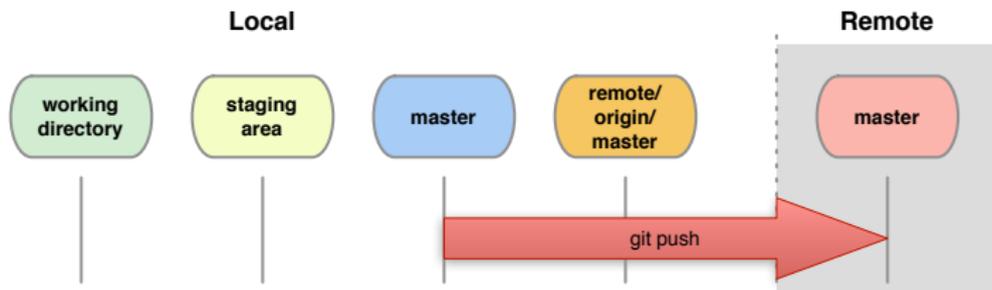
4. Commit changes:

```
git commit -m "Conflicts solved."
```

## multi+remote/central: Push

```
git push
```

- ▶ Updates *remote master*.
- ▶ Requires `fetch+merge` first.



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**Multiple developers + remote central repository**

Demo/Exercise: multi+remote/central

Behind the Scenes

## Lessons Learned

- ▶ pushing to a central server can be problematic  
→ a setup where everybody pulls can help here
- ▶ be careful, what you commit  
(no `git add *`)

## Reference: Setting up a central remote repository.

access to repository via `ssh`

On *remote* server create **bare+shared** repository:

- ▶ `mkdir newproject`
- ▶ set up proper *group* permissions: `chmod g+rws newproject`
- ▶ `cd newproject`
- ▶ `git --bare init --shared=group`

Everybody clones:

```
git clone ssh://remote.example.com/path/newproject
```

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## Behind the Scenes: Setup

```
git init; git add [...]; git commit -m "A: init"
```

a

working dir

staging area

master

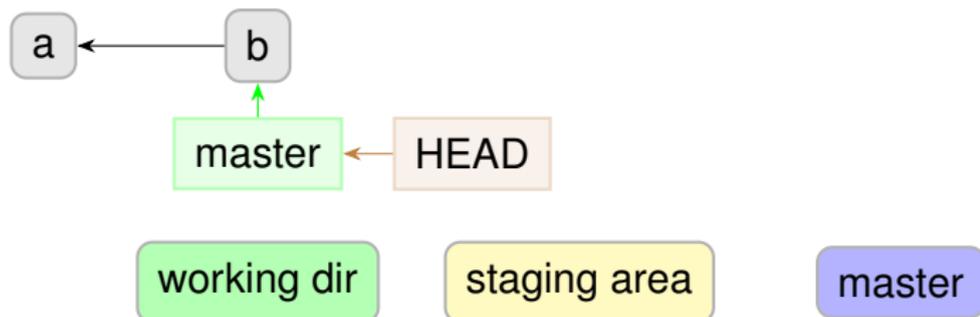
## Behind the Scenes: Setup

```
git init; git add [...]; git commit -m "A: init"
```



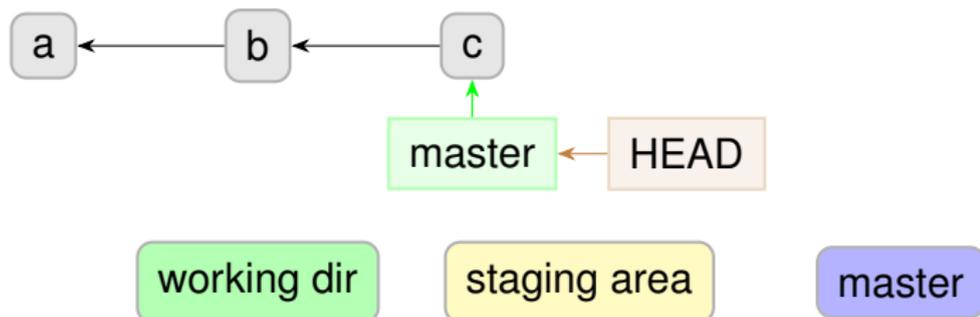
## Behind the Scenes: Setup

```
git commit -am "B"
```



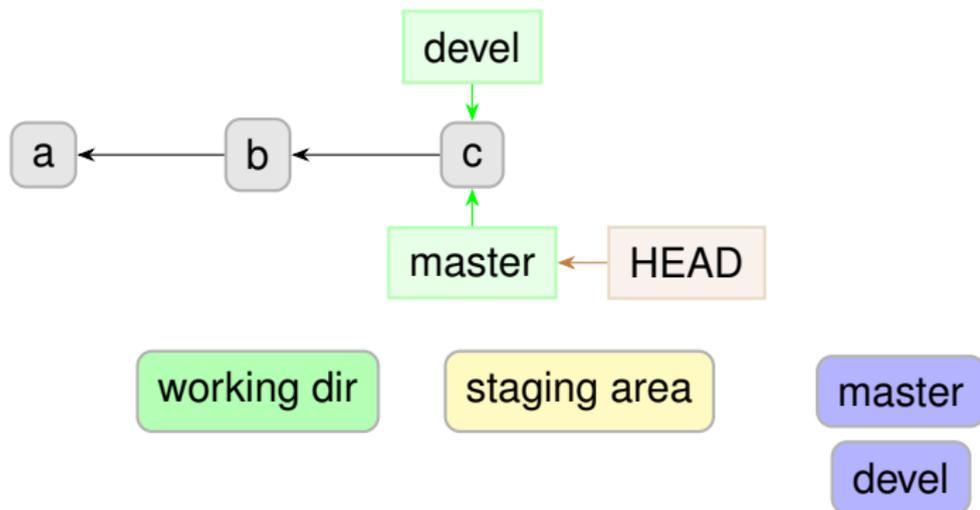
## Behind the Scenes: Setup

```
git commit -am "C"
```



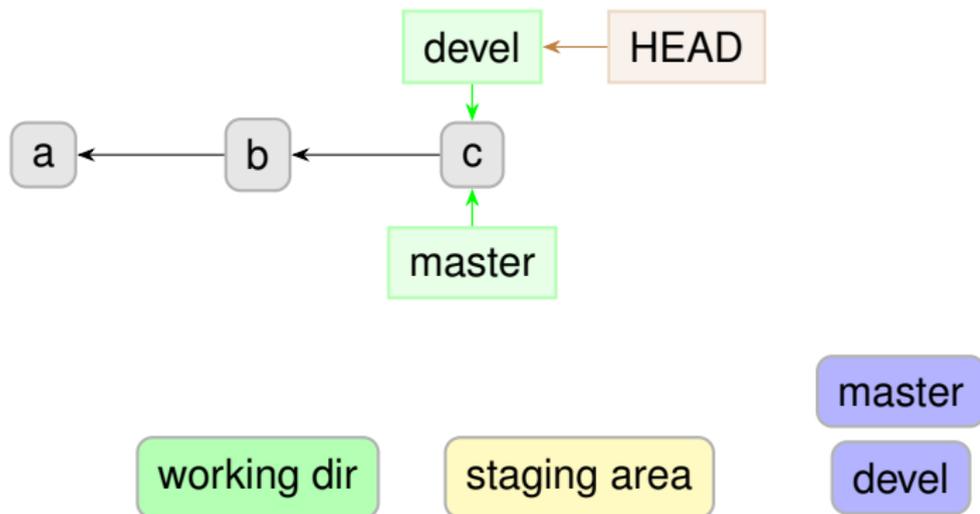
# Behind the Scenes: Branches

```
git branch devel
```



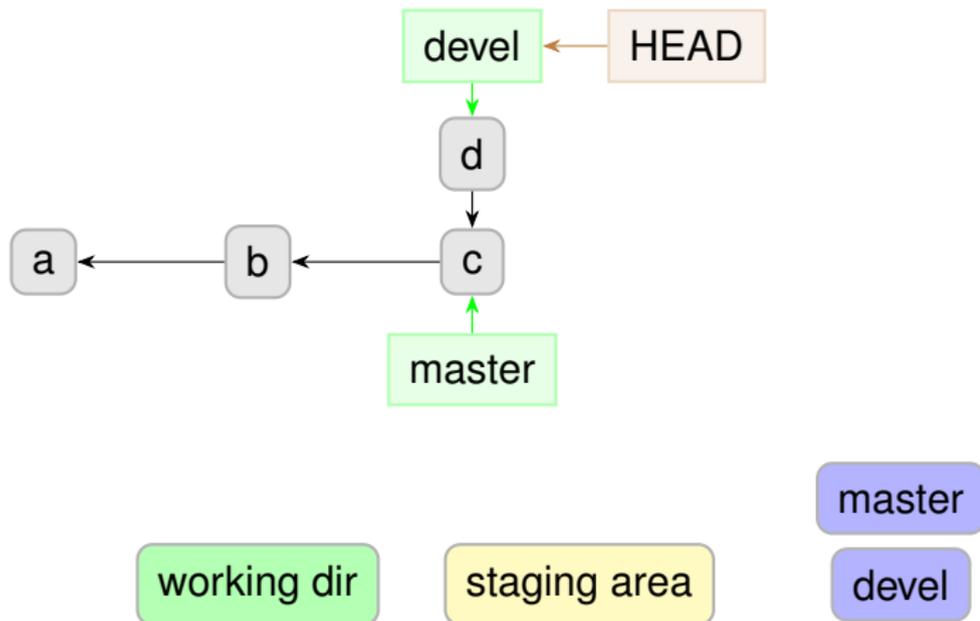
# Behind the Scenes: Branches

```
git checkout devel
```



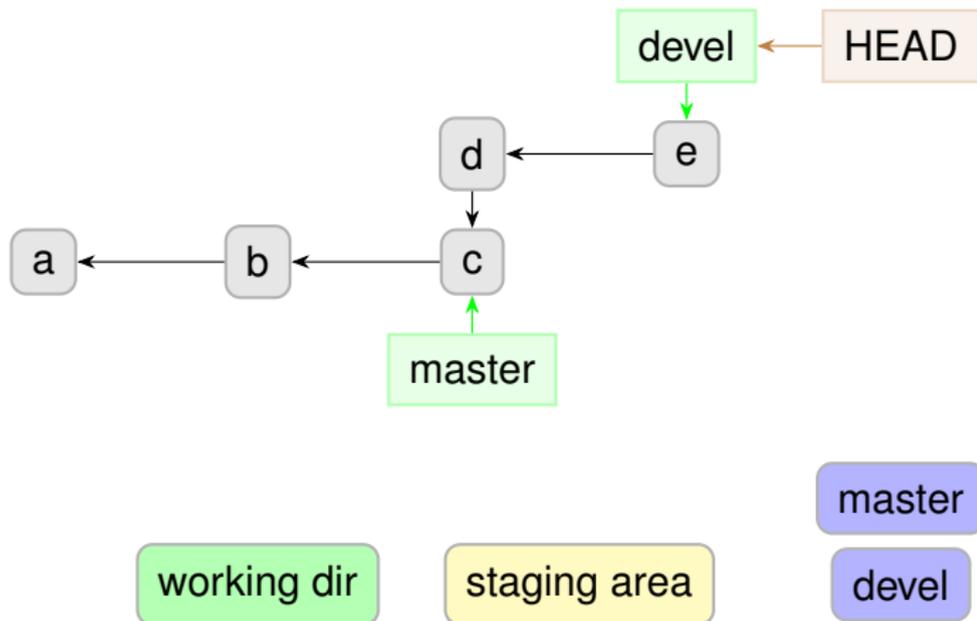
# Behind the Scenes: Branches

```
git commit -am "D"
```



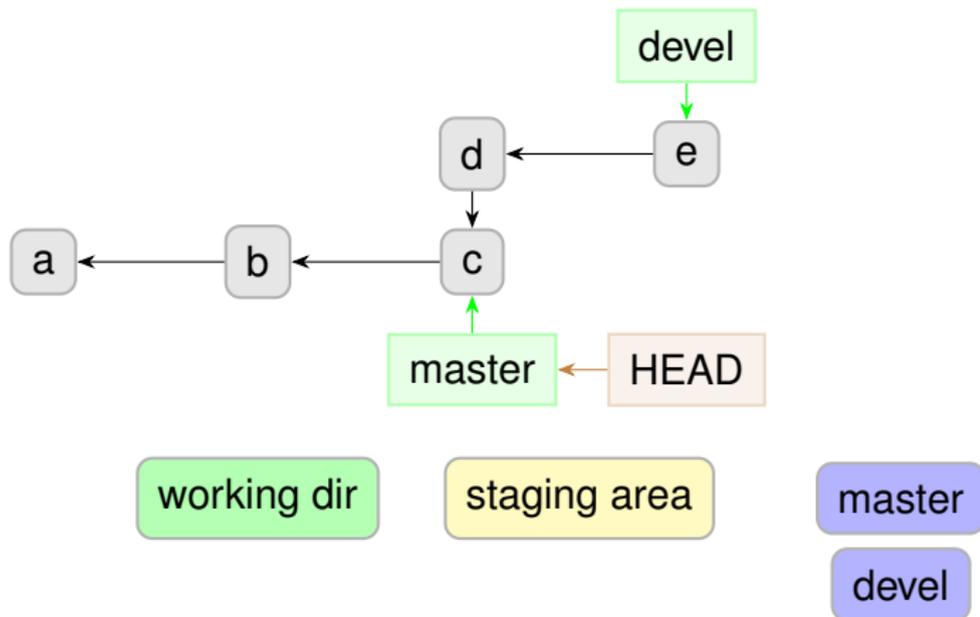
# Behind the Scenes: Branches

```
git commit -am "E"
```



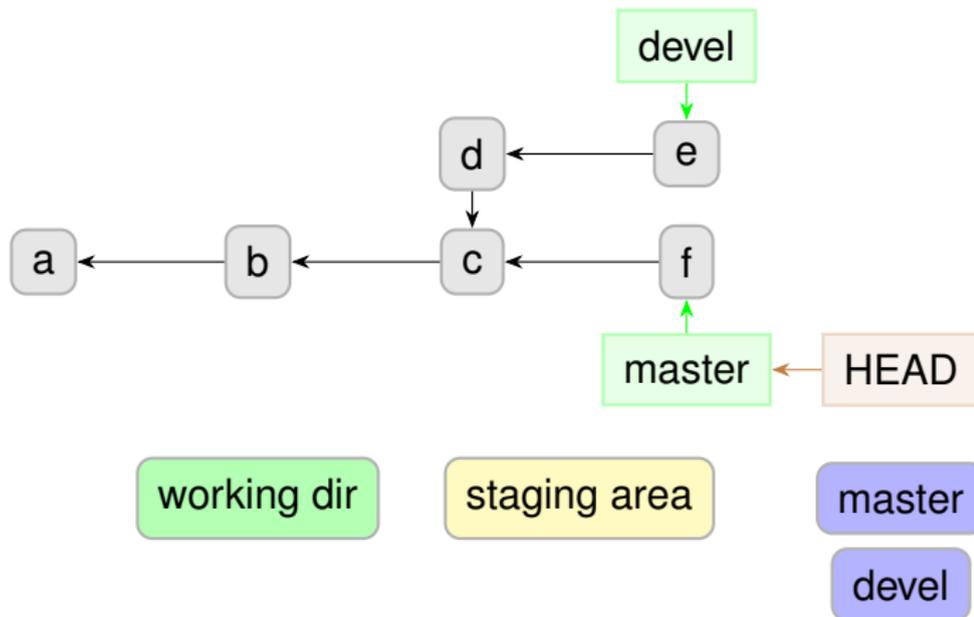
# Behind the Scenes: Branches

```
git checkout master
```



# Behind the Scenes: Branches

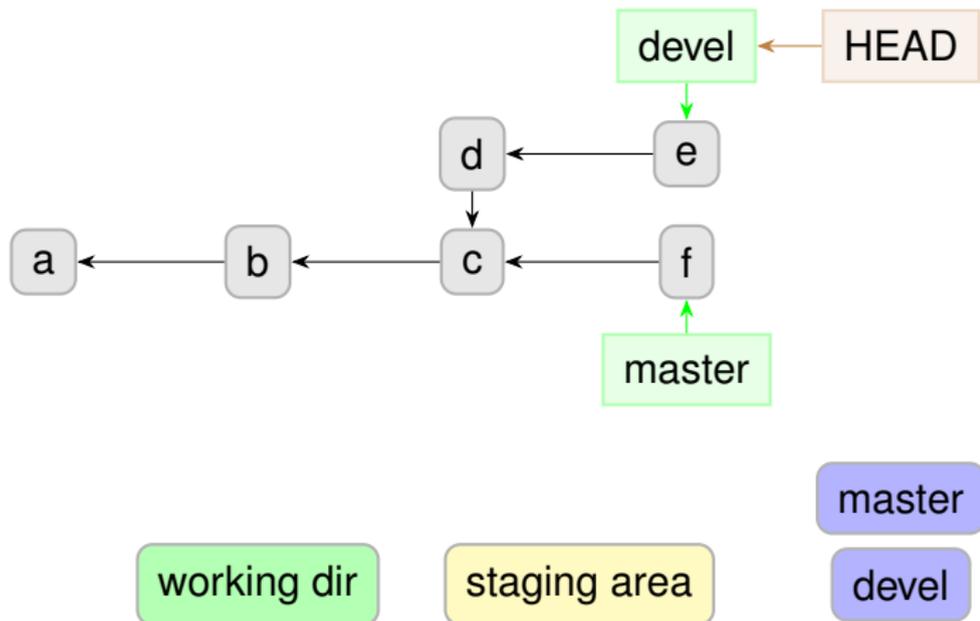
```
git commit -am "F"
```





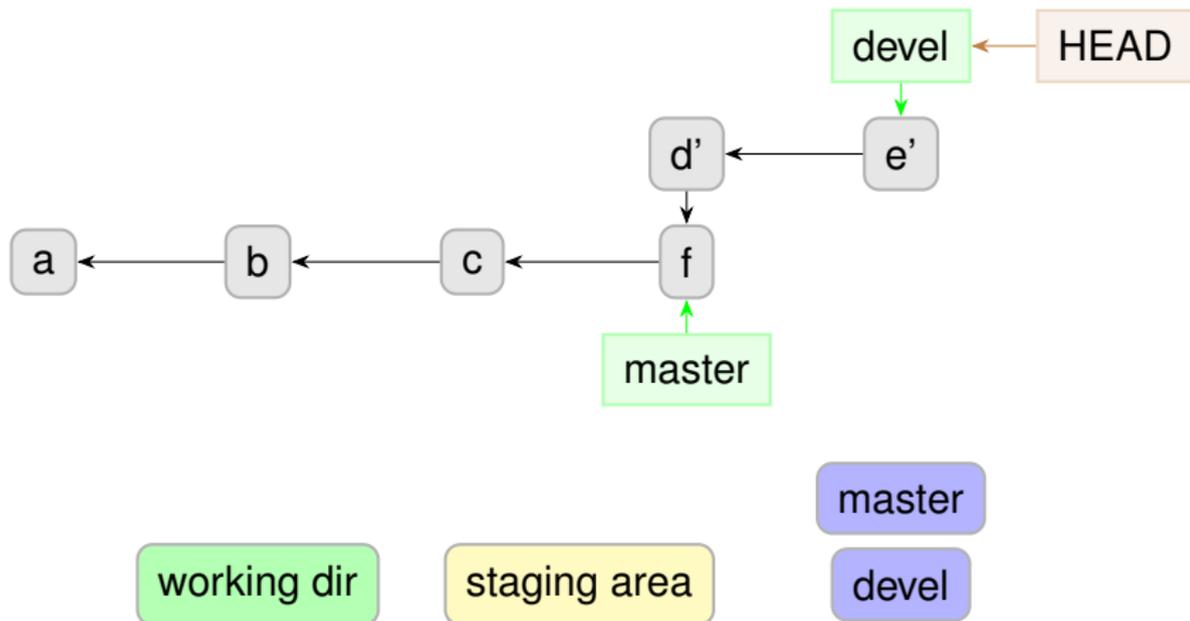
# Behind the Scenes: Rebase

git checkout devel



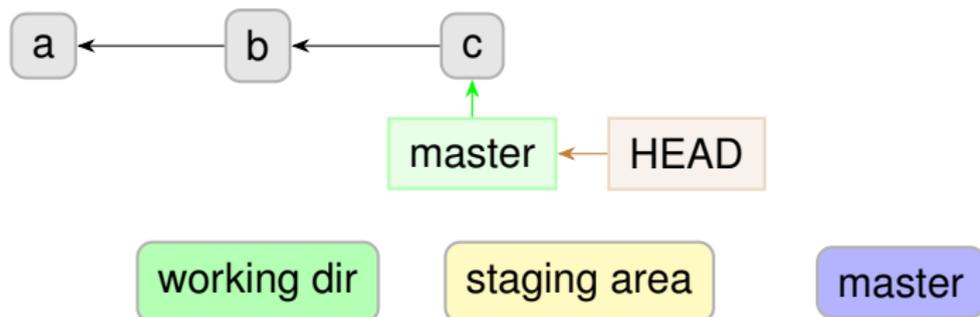
# Behind the Scenes: Rebase

```
git rebase master
```



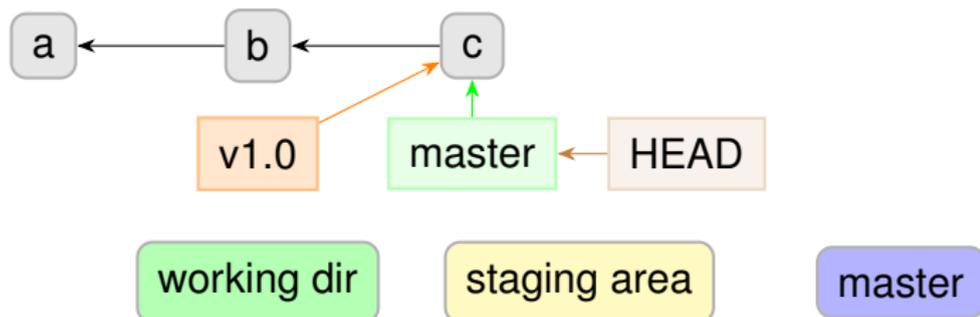
# Behind the Scenes: Setup

```
git commit -am "C"
```



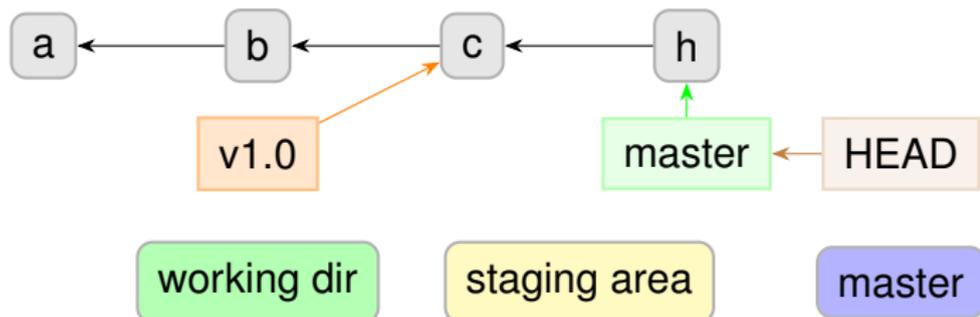
## Behind the Scenes: Tags

```
git tag [-m "my message"] v1.0
```



# Behind the Scenes: Tags

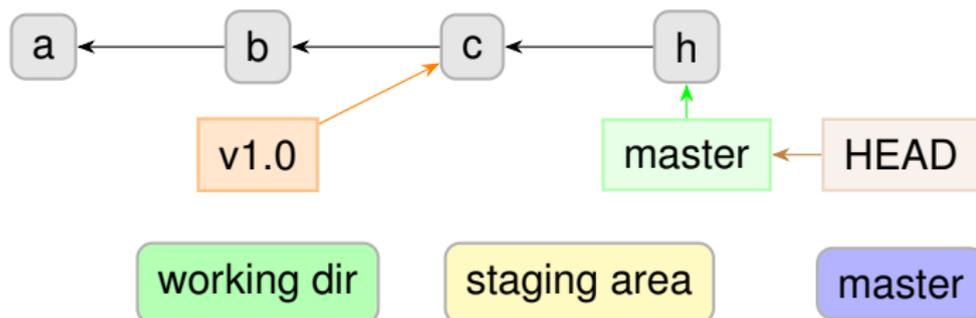
```
git commit -am "H"
```



## Behind the Scenes: Tags

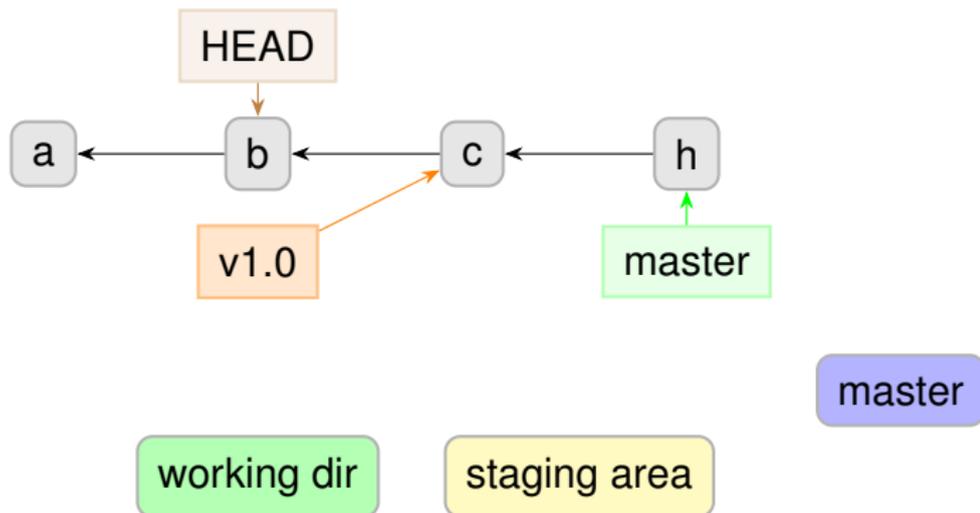
```
git commit -am "H"
```

to **share** tags: `git push origin <tag>` or `git push --tags`



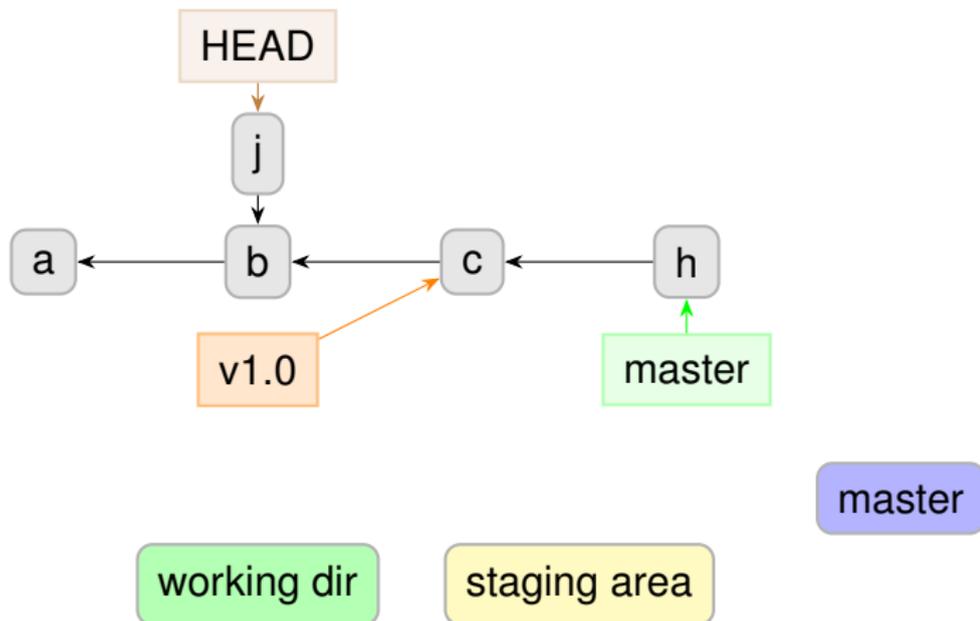
# Behind the Scenes: Detached HEAD

```
git checkout b
```



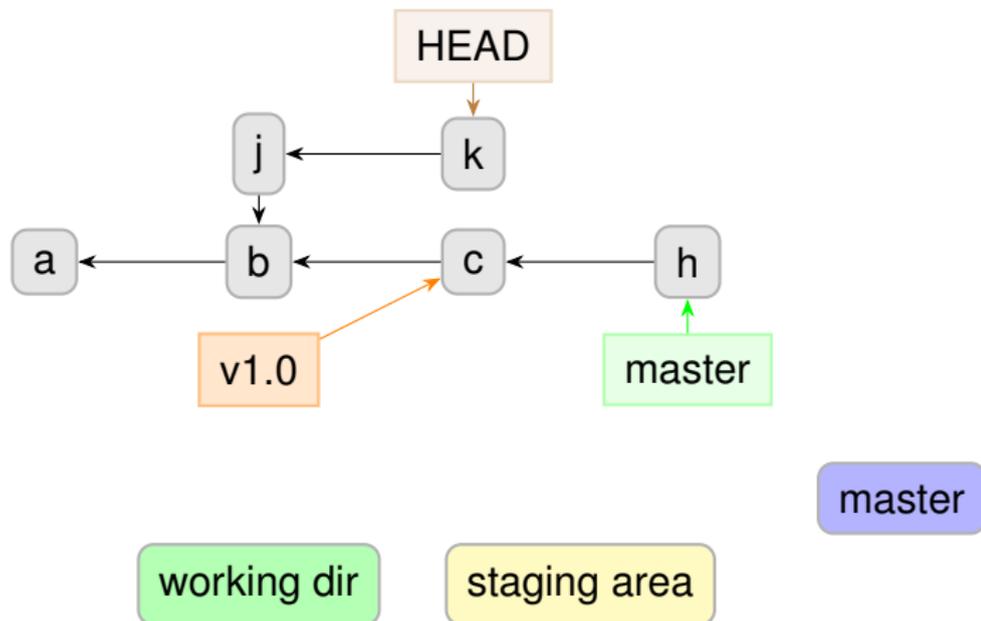
# Behind the Scenes: Detached HEAD

```
git commit -am "J"
```



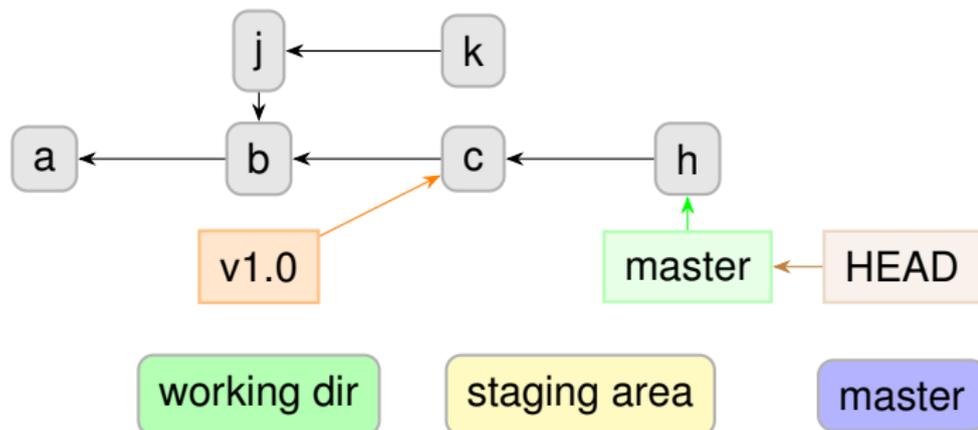
# Behind the Scenes: Detached HEAD

```
git commit -am "K"
```



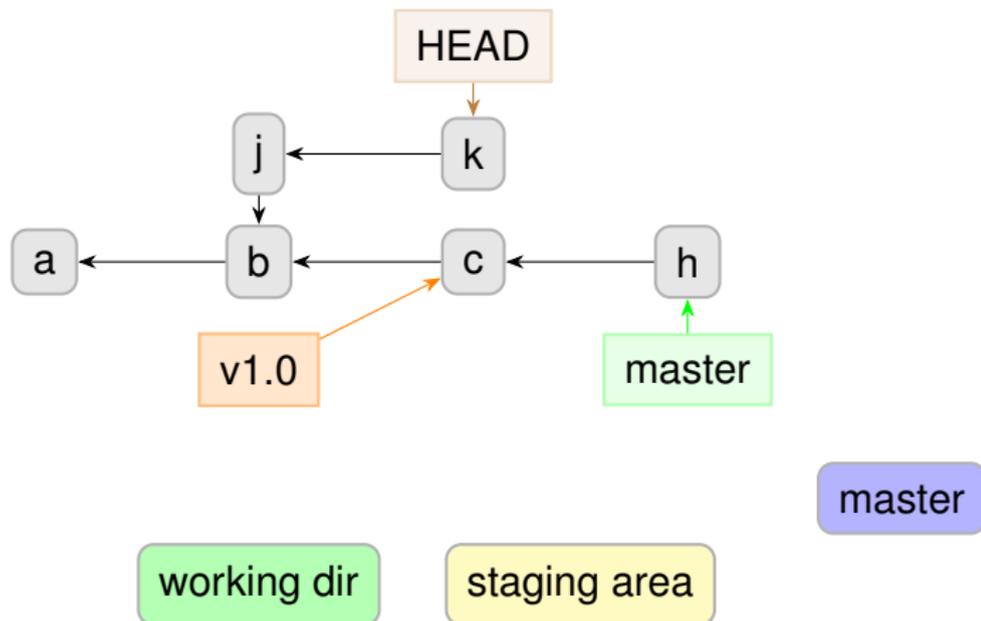
# Behind the Scenes: Detached HEAD

```
git checkout master
```



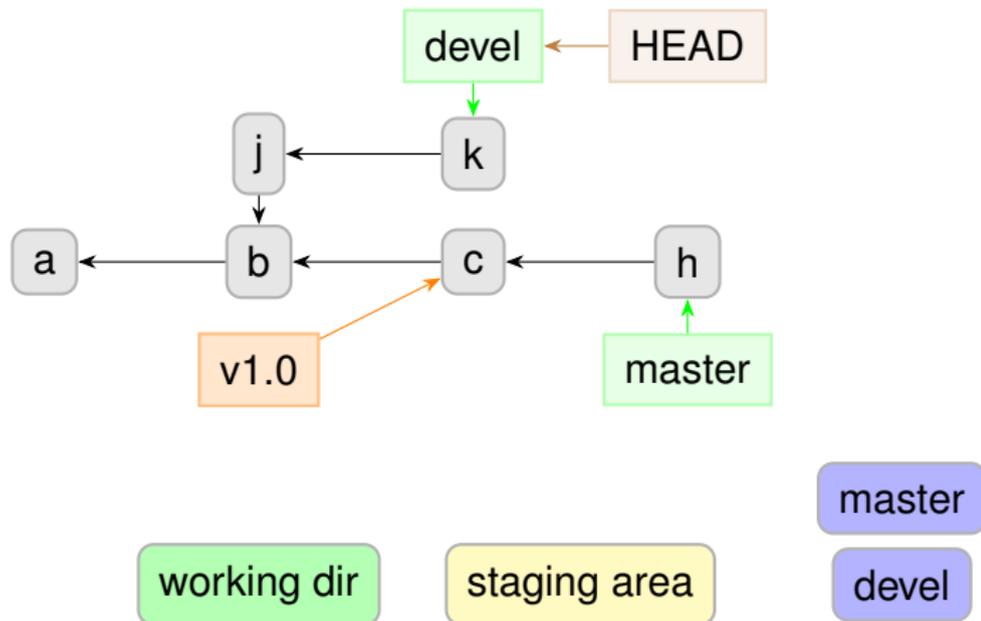
# Behind the Scenes: Detached HEAD

```
git commit -am "K"
```



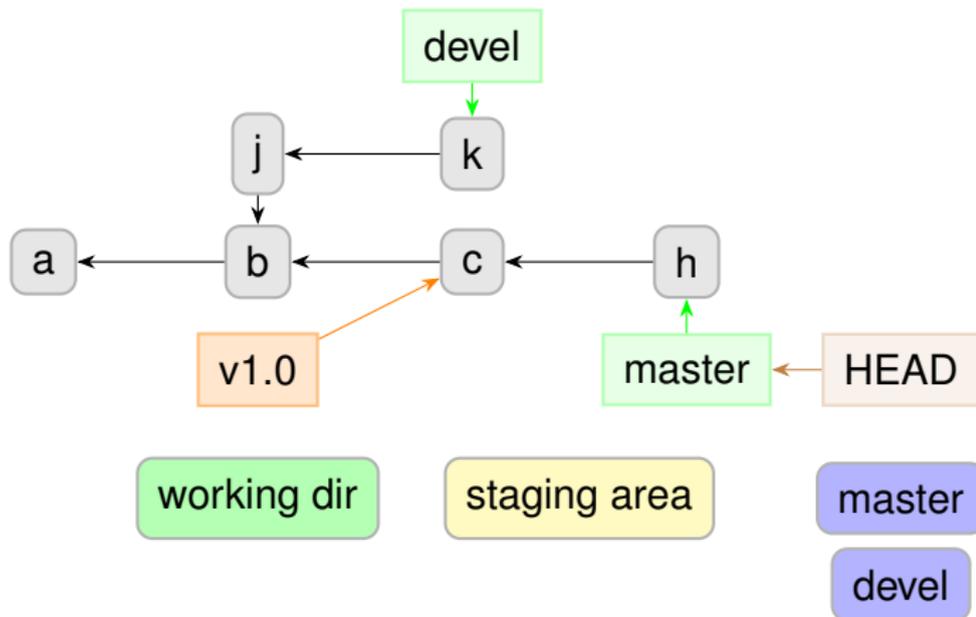
# Behind the Scenes: Detached HEAD

```
git checkout -b devel
```



# Behind the Scenes: Detached HEAD

git checkout master



# Questions?

Understanding how git works:

- ▶ git foundations, by Matthew Brett:  
<http://matthew-brett.github.io/pydagogue/foundation.html>
- ▶ The git parable, by Tom Preston-Werner: <https://tom.preston-werner.com/2009/05/19/the-git-parable.html>

Excellent guides:

- ▶ “Pro Git” book: <https://git-scm.com/book/en/v2> (FREE)
- ▶ git magic:  
<http://www-cs-students.stanford.edu/~blynn/gitmagic/>