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Based on a talk by Pietro Berkes



Scientific Programming

Goal

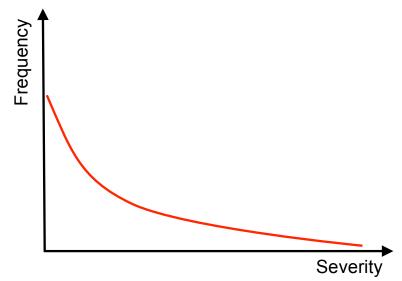
Introduction

- allow exploring many different approaches
- allow frequent changes and adjustments
- produce correct and reproducible results

Requirements

- bugs most be noticed
- code can be modify easily
- others can run code too
- scientist's time is used optimally

Effect of Software Errors



Effect of Software Errors: Retractions



(Current Biology 27, R996-R998; September 25, 2017)

In our Correspondence, we reported evidence leading us to conclude that pigeons are on par with humans when tested with a behavioral task that demands simultaneous processing resources; in particular, we claimed that pigeons show faster responses than humans when sub-tasks are separated with a short STOP-CHANGE delay of 300 ms—the "SCD 300" condition (time advantage of 200 ms). We have subsequently discovered, however, that the MATLAB script that was used for the analysis of reaction times in the ciscon paradium was wrongly individually and the statement of the script of the statement of the script of the scrip

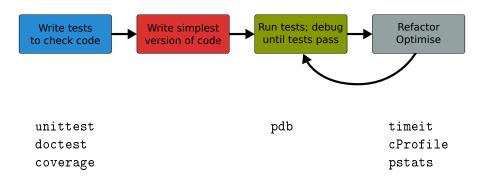
Retraction Watch

Error in one line of code sinks cancer study

without comments

Authors of a 2016 cancer paper have retracted it after finding an error in one line of code in the program used to calculate some of the results.

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standard python tools

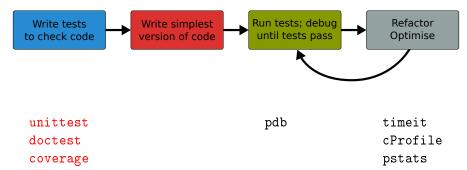
Outline

- ipython magic commands
- mostly command line



Introduction Test Debug Profile

Outline



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Testing

Introduction

Something you do anyway.

- run code and see if it crashes
- check if output makes sense
- run code with trivial input
- **>** ...

OK GoodBye! Debua

Formal Testing

- important part of modern software development
- unittest and integration tests
- tests written in parallel with code
- tests run frequently/automatically
- generate reports and statistics

```
[...]
replace predefined histogram ... ok
add a legend; change line color of last histogram to red ... ok
put title and axis labels ... ok

Ran 18 tests in 5.118s
```

Benefits

Introduction

- only way to trust your code
- faster development
 - know where your bugs are
 - fixing bugs will not (re)introduce others
 - change code with out worrying about consistency
- encourages better code
- provides example/documentation

An Example

Introduction

```
def remove(thelist, entry):
    """ remove entry object from list """
    for idx, item in enumerate(thelist):
        if entry is item:
            del thelist[idx]
            break
    else:
        raise ValueError("Entry not in the list")
```

Assume we find this code in an old library of ours.

An Example

Introduction

```
def remove(thelist, entry):
    """ remove entry object from list """
    thelist.remove(entry)
```

We prefer to keep it simple! Everything fine, right?

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An Example

```
def remove(thelist, entry):
    """ remove entry object from list """
    thelist.remove(entry)
```

Start Testing

At the beginning, testing feels weird:

- It's obvious that this code works
- 2. The tests are longer than the code
- 3. The test code is a duplicate of the real code
- → it might take a while to get used to testing, but it will pay off quiet rapidly.

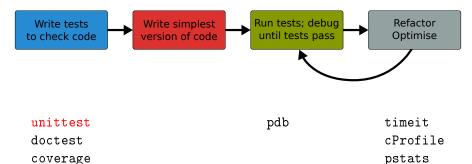
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Profile

unittest

Introduction

- library for unittests
- part of standard python
- at the level of other modern tools

Alternatives

pytest

Anatomy of a TestCase

```
import unittest
class DemoTests(unittest.TestCase):
   def test boolean(self):
        """ tests start with 'test' """
        self.assertTrue(True)
        self.assertFalse(False)
   def test_add(self):
        """ docstring can be printed """
        self.assertEqual(2+1, 3)
if name == " main ":
    """ execute all tests in module """
   unittest.main()
```

Summary on Anatomy

Test Cases

- ▶ are subclass of unittest. TestCase
- group test units

Test Units

- methods, whose names start with test
- should cover one aspect
- check behaviour with "assertions"
- rise exception if assertion fails

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Running Tests

Option 1 execute all test units in all test cases of this file

```
if __name__ == "__main__":
    unittest.main(verbosity=1)
python3 test_module.py
```

Option 2 Execute all tests in one file

```
python3 -m unittest [-v] test_module
```

Option 3 Discover all tests in all submodules

```
python3 -m unittest discover [-v]
```

Test

Debug

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TestCase.assertSomething

check boolean value

```
assertTrue('Hi'.islower()) # fail
assertFalse('Hi'.islower()) # pass
```

check equality

```
assertEqual(2+1, 3)  # pass
""" assertEqual can compare all sorts of objects """
assertEqual([2]+[1], [2, 1])  # pass
```

check numbers are close

```
from math import sqrt, pi
assertAlmostEqual(sqrt(2), 1.414, places=3) # pass
""" values are rounded, not truncated """
assertAlmostEqual(pi, 3.141, 3) # fail
assertAlmostEqual(pi, 3.142, 3) # pass
```

TestCase.assertRaises

most convenient with context managers

```
with self.assertRaises(ErrorType):
    do_something()
    do_some_more()
```

Important: use most specific exception class

```
bad_file = "inexistent"
with self.assertRaises(FileNotFoundError):  # raises NameError
    open(bad_fil, 'r')
with self.assertRaises(Exception):
    open(bad_fil, 'r')  # pass
```

```
assertGreater(a, b)
assertLess(a, b)
assertRegex(text, regexp)
assertIn(value, sequence)
assertIsNone(value)
assertIsInstance(my_object, class)
assertCountEqual(actual, expected)
```

complete list at

https://docs.python.org/3/library/unittest.html

TestCase.assertNotSomething

Most of the assert methods have a Not version

```
assertEqual
assertNotEqual
```

assertAlmostEqual assertNotAlmostEqual

assertIsNone assertIsNotNone

Testing with numpy

numpy arrays have to be compared elementwise

Introduction Test Debug

numpy.testing

defines appropriate function

```
numpy.testing.assert_array_equal(x, y)
numpy.testing.assert_array_almost_equal(x, y, decimal=6)
```

use numpy functions for more complex tests

```
numpy.all(x)  # True if all elements of x are true
numpy.any(x)  # True if any of the elements of x is true
numpy.allclose(x, y)  # True if element-wise close
```

```
Example
```

```
""" test that all elements of x are between 0 and 1 """ assertTrue(all(logical_and(x > 0.0, x < 1.0))
```

Profile

Strategies for Testing

- ▶ What does a good test look like?
- What should I test?
- What is special for scientific code?

What does a good test look like?

Given put system in right state

- create objects, initialise parameters, . . .
- define expected result

When action(s) of the test

one or two lines of code

Then compare result with expectation

set of assertions.

```
import unittest
class LowerTestCase(unittest.TestCase):
   def test_lower(self):
        # qiven
        string = 'HeLlO wOrld'
        expected = 'hello world'
        # when
        result = string.lower()
        # then
        self.assertEqual(result,expected)
```

What should I test?

simple, general case

```
string = 'HeLlO wOrld'
```

corner cases

```
string = ''
string = 'hello'
string = '1+2=3'
```

often involves design decisions

- any exception you raise explicitly
- any special behaviour you rely on

Reduce Overhead 1: Loops

```
import unittest
class LowerTestCase(unittest.TestCase):
   def test lower(self):
        # qiven
        # Each test case is a tuple (input, expected)
        test_cases = [('HeLlO wOrld', 'hello world'),
                      ('hi', 'hi'),
                      ('123 ([?', '123 ([?'),
                      ('', '')
        for string, expected in test_cases:
            # run several subtests
            # when
            output = string.lower()
            # then
            self.assertEqual(output, expected)
```

```
import unittest
class LowerTestCase(unittest.TestCase):
   def test lower(self):
        # qiven
        # Each test case is a tuple (input, expected)
        test_cases = [('HeLlO wOrld', 'hello world'),
                      ('hi', 'hi'),
                      ('123 ([?', '123 ([?'),
                      ('', '')
        for string, expected in test_cases:
            with self.subTest(config = string):
                # when
                output = string.lower()
                # then
                self.assertEqual(output, expected)
```

Reduce Overhead 2: Fixtures

- allow to use same setup/cleanup for several tests
- useful to
 - create data set at runtime
 - load data from file or database
 - create mock objects
- available for test case as well as test unit

```
class FixureTestCase(unittest.TestCase):
    @classmethod
    def setUpClass(cls):  # called at start of TestCase
    def setUp(self):  # called before each test
    def tearDown(self):  # called at end of each test
```

What is special for scientific code?

often deterministic test cases very limited/impossible

Numerical Fuzzing

- generate random input (print random seed)
- still need to know what to expect

Know What You Expect

- use inverse function
- generate data from model
- add noise to known solutions
- test general routine with specific ones
- test optimised algorithm with brute-force approach



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Automated Fuzzying: Hypothesis (not in standard library)

hypothesis generates test inputs according to given properties.

```
import unittest, numpy
from hypothesis import given, strategies as st

class SumTestCase(unittest.TestCase):

    @given(st.lists(st.integers(), min_size=2, max_size=2))
    def test_sum(self, vals):
        self.assertEqual(vals[0]+vals[1], numpy.sum(vals))
```

Why?

- cover large search-space (default 100 inputs)
- good for finding edge cases
- less manual work



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Test Driven Development (TDD)

Tests First

- choose next feature
- write test(s) for feature
- write simplest code

Benefits

- forced to think about design before coding
- code is decoupled and easier to maintain
- you will notice bugs

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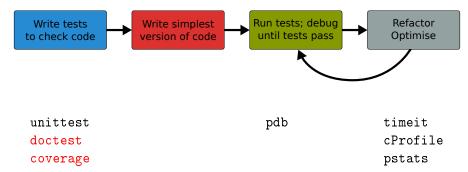
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doctest

- poor man's unittest
- ensure docstrings are up-to-date

```
def add(a,b):
                                  python3 -m doctest [-v] my_doctest.py
    """ add two numbers
                                  Trying:
                                      add(40,2)
    Example
                                  Expecting:
    >>> add(40,2)
                                      42
    42
                                  ok
                                  1 items had no tests:
    11 11 11
                                      my_doctest
    return a+b
                                  1 items passed all tests:
                                     1 tests in my_doctest.add
                                  1 tests in 2 items.
                                  1 passed and 0 failed.
                                  Test passed.
```

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Code Coverage

- it's easy to leave part untested
 - features activated by keyword
 - code to handle exception
- coverage tools track the lines executed

coverage.py

- python script
- produces text and HTML reports

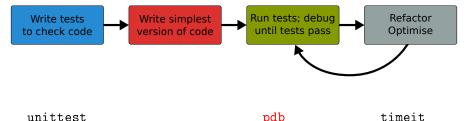
```
python3 -m coverage run test_file.py
python3 -m coverage report [-m] [--omit="/usr*"]
```

not in standard library get from https://coverage.readthedocs.io/en/latest/ Nicola Chiapolini, 2020-06-23

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Outline



unittest doctest coverage pdb

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cProfile pstats

- standard python tools
- ipython magic commands
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Debugging

Introduction

- use tests to avoid bugs and limit "search space"
- avoid print statements
- use debugger

pdb – the Python debugger

- command line based
- opens an interactive shell
- allows to
 - stop execution anywhere in your code
 - execute code step by step
 - examine and change variables
 - examine call stack

Entering pdb

enter at start of file

```
python3 -m pdb myscript.py
```

enter at statement/function

```
import pdb
# your code here
pdb.run(expression_string)
```

enter at point in code

```
# some code here
# the debugger starts here
import pdb; pdb.set_trace()
# rest of the code
```

from ipython

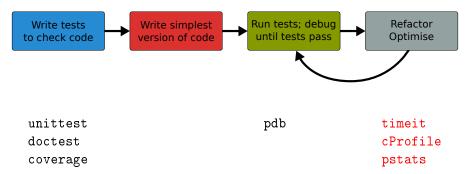
```
%pdb # enter pdb on exception
%debug # enter pdb after exception
```

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Optimising

- 1. don't rush into optimisation
- 2. identify time-consuming parts of code
- 3. only optimise those parts
- 4. keep running tests
- 5. stop as soon as possible

- 1. don't rush into optimisation
- 2. identify time-consuming parts of code
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timeit

- precise timing for function/expression
- test different versions of a code block
- easiest with ipython's magic command

```
a**2 or pow(a,2)?
In [1]: a = 43563
In [2]: %timeit pow(a,2)
10000000 loops, best of 5: 268 ns per loop
In [3]: %timeit a**2
10000000 loops, best of 5: 209 ns per loop
```

cProfile & Pstats

Profiling identify where most time is spent cProfile standard python module for profiling pstats tool to look at profiling data

run cProfile

```
python3 -m cProfile [-s cumtime] myscript.py
python3 -m cProfile [-o myscript.prof] myscript.py
```

analyse output from shell

```
python3 -m pstats myscript.prof

stats  # print statistics
sort  # change sort order
callers  # print callers
callees  # print callees
```

Non-Standard Tools

pyprof2calltree and kcachegrind: open cProfile output in GUI

```
python3 -m cProfile -o myscript.prof myscript.py
. ~/school_venv/bin/activate # on school laptops activate venv
pyprof2calltree -i myscript.prof -k
```

pprofile: line-granularity profiler

```
pprofile3 myscript.py
pprofile3 -f callgrind -o myscript.prof myscript.py
kcachegrind myscript.prof
```

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- testing, debugging and profiling can help you a lot
- using the right tools makes life a lot easier
- python comes with good tools included
- it's as easy as it gets there are no excuses